

STRing AutomatoN GEnerator (*STRANGER*)

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String Analysis

- Static analysis technique to determine the string values that a variable may hold at specific points in a program
- Answers questions such as:
 - which values may a string variable have?
 - is it possible for a string variable to hold a certain value?

Applications

- Security
 - Detect XSS, SQL injection vulnerabilities [Minamide05] [Gould04]
- Software maintenance
 - Check validity of dynamically generated SQL queries [Gould04]
 - Check validity of dynamically generated output [Kirkegaard04]
- Reverse Engineering
 - Set of possible values of variable at specific program points [Christodorescu05]

Example (XSS Detection)

```
$www = $_GET["www"];

if (strpos($www, "http://") == False) {
    $www = "http://" . $www;
}

$clean_www = ereg_replace("<script",
    "&lt;script", $www);

echo "www parameter is " . $clean_www;
```



STRing AutomatoN GEnerator

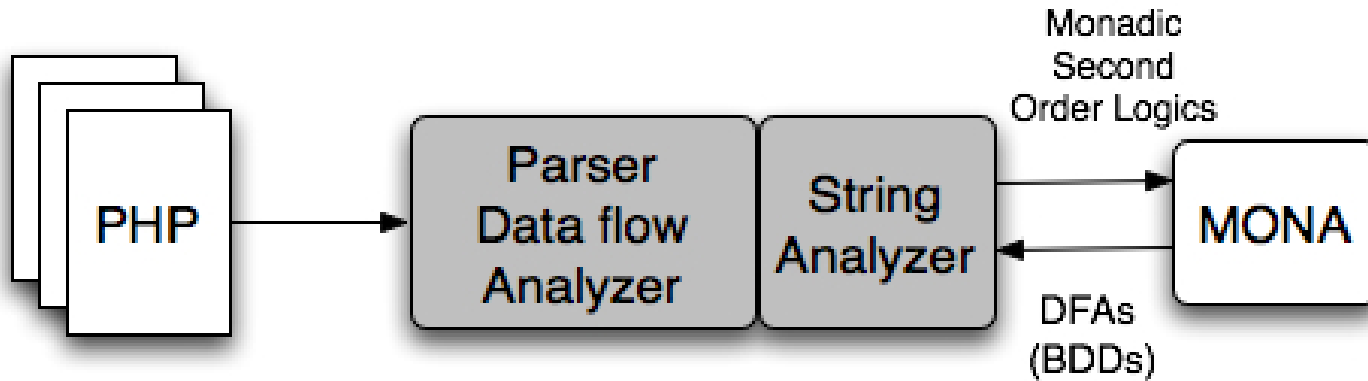
- STRANGER

- An automaton-based tool to perform string analysis.
- For each string variable, generate a deterministic finite automaton (DFA) to accept its possible values.
- We currently target on PHP web applications.

Automata-based String Analysis

- Construct (e)
 - e is a regular expression over the ASCII alphabet
 - returns a dfa M such that $L(M)=\{w \mid w \in L(e)\}$.
- Concatenate (dfa M1, dfa M2)
 - returns a dfa M such that $L(M)=\{w_1w_2 \mid w_1 \in L(M1) \text{ and } w_2 \in L(M2)\}$
- Replace (dfa M1, dfa M2, c)
 - returns a dfa M, such that $L(M)=\{w_1cw_2c\dots w_kcw_{k+1} \mid \exists k, w_1x_1w_2x_2\dots w_kx_kw_{k+1} \in L(M1), \forall i, x_i \in L(M2), w_i \notin L(M2)\}$
- Union (dfa M1, dfa M2)
 - returns a dfa M, such that $L(M)=L(M1) \cup L(M2)$
- Intersect (dfa M1, dfa M2)
 - returns a dfa M, such that $L(M)=L(M1) \cap L(M2)$
- EmpCheck(dfa M)
 - returns true iff L(M) is not empty

Framework



- The Front End

- PHP Parser
- String Analyzer

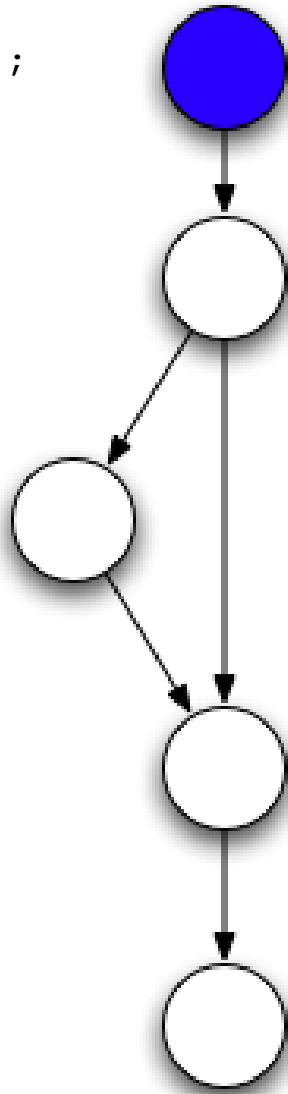
- The Back End

- Constructor
 - Monadic Second Order Logics
- Automata Manipulator
 - Deterministic Finite Automata
 - Binary Decision Diagrams

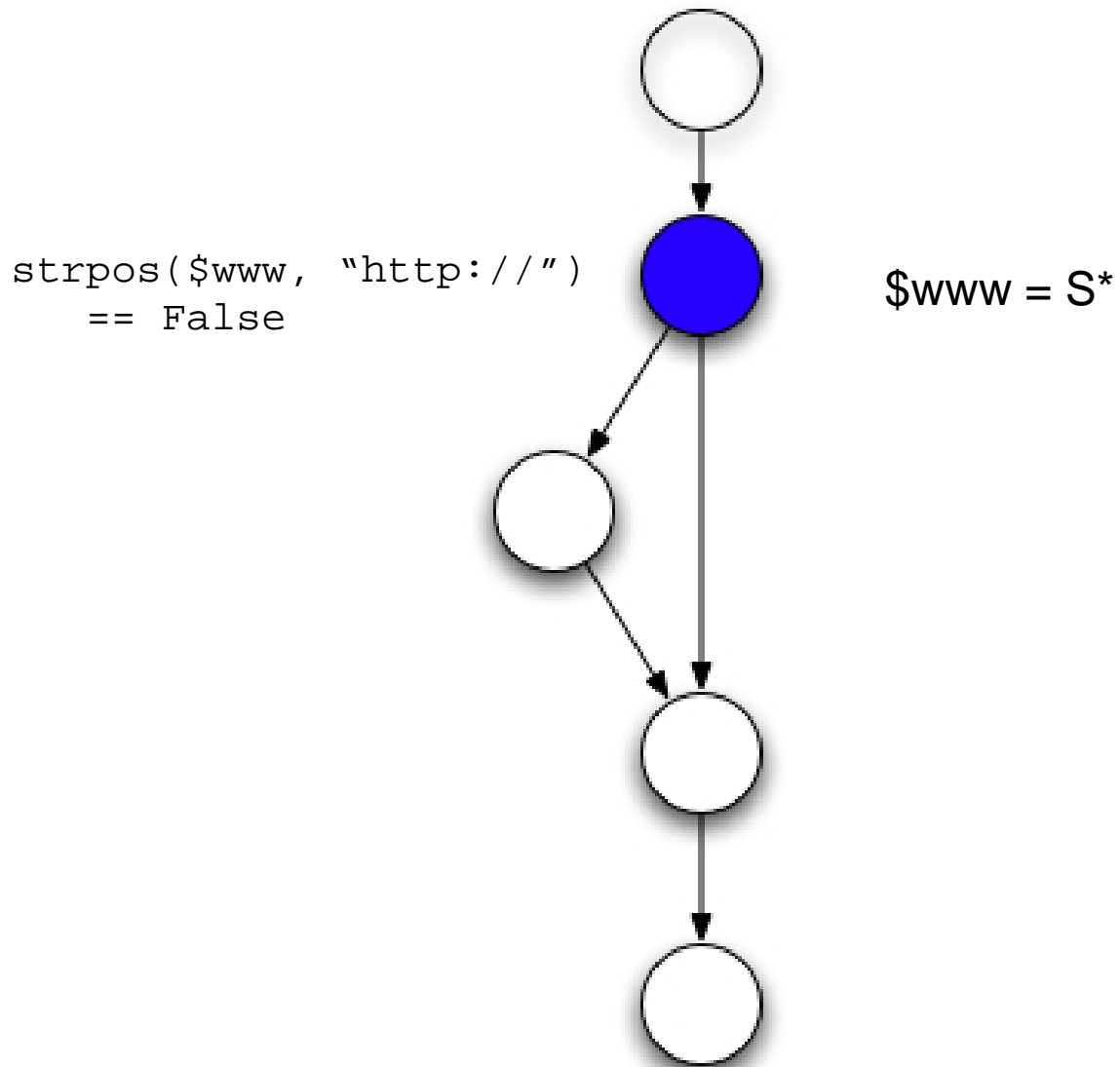
Example

`$www = $_GET["www"] ;`

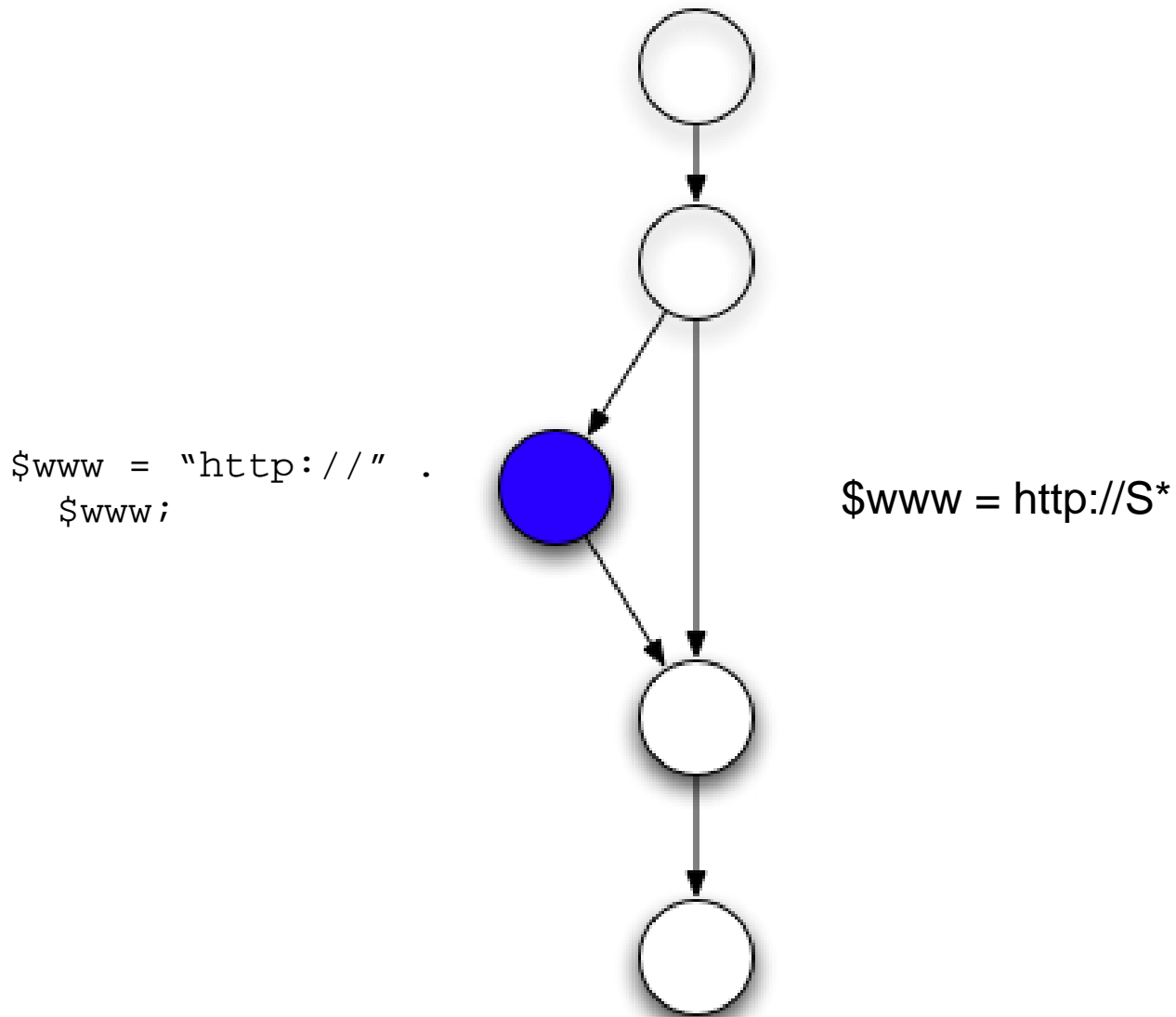
`$www = S*`



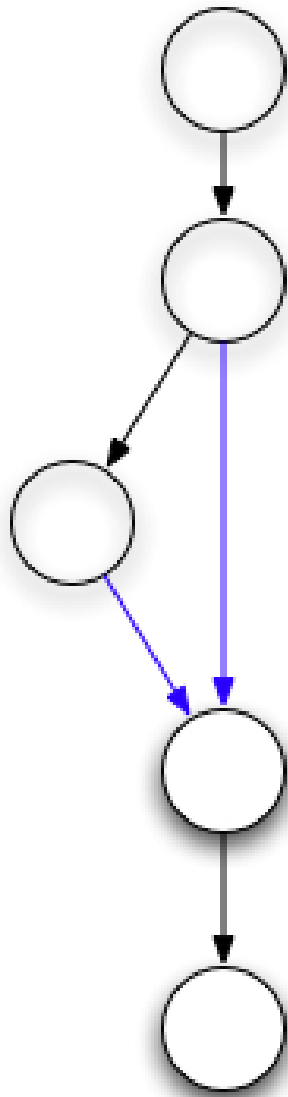
Example



Example

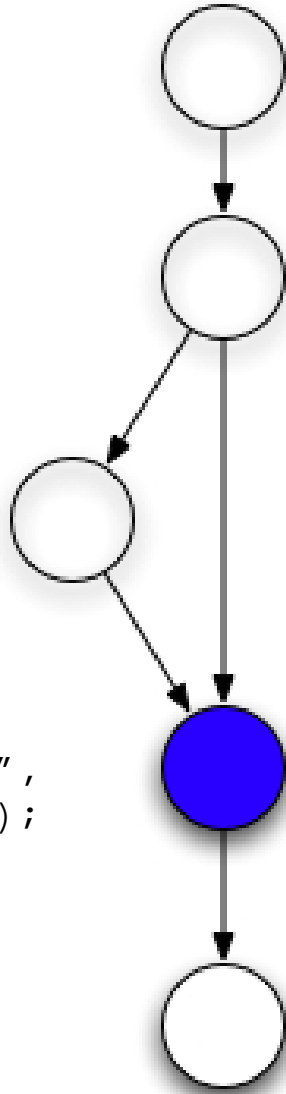


Example



$$\$www = \text{union} (\text{http://}S^*, S^*) = S^*$$

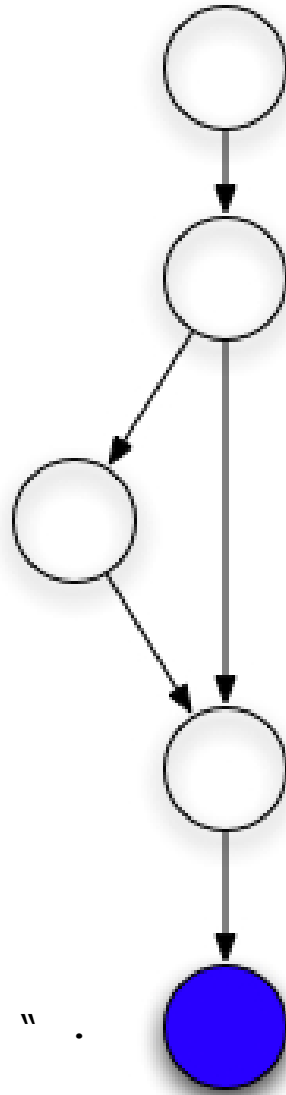
Example



```
$clean_www =  
reg_replace("<script",  
"&lt;script", $www);
```

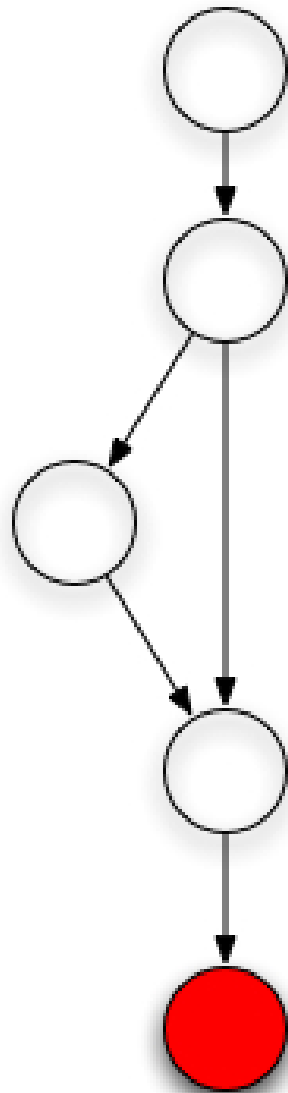
$\$clean_www = \text{replace}("<script", "<script", S^*) =$
 $= S^* - S^*<scriptS^*$

Example



echo
"www parameter is " .
\$clean_www;
EmpCheck (Intersect (\$clean_www , \$malicious))

Example



\$malicious = ""

EmpCheck returns True

Challenges

- **How to handle loops?**
- How to encode ASCII in MONA?
- How to do “replace”?

Loops

- Problem: in theory, lattice of data-flow elements has infinite height

- Fixpoint computation through loops might not converge

```
for ($i = 0; $i < $_GET["count"]; $i++)  
    $www = $www . "a";
```

- Solutions:

- Set a cutoff and stop analyzing loops after a certain number N of iterations (unsound but no false positives). For example, if $N = 2$ and $\$_GET["count"] > 2$, then $\$www = S^*a \cup S^*aa$
- Set a cutoff and widen to S^* if fixpoint computation does not converge before cutoff (sound but it might generate lots of false positives if widening occurs). For example, if $N = 2$ and $\$_GET["count"] > 2$, then $\$www = S^*$
- Set a cutoff and use a better widening (future work)
- Bound the length of strings so that the lattice has finite height

Challenges

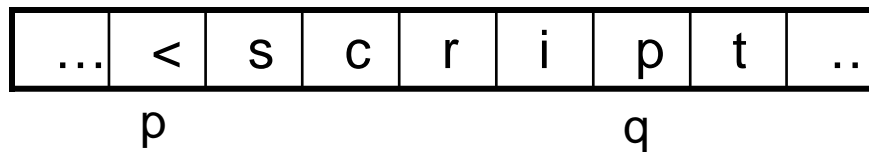
- How to handle loops?
- **How to encode ASCII in MONA?**
- How to do “replace”?

Encode ASCII in MONA

- MONA: Monadic Second Order Logics
 - Var0: Boolean
 - Var1: Int (p, q, r)
 - Var2: Int set (P, \$)
- Declare a bounded integer set \$ to denote the positions of a string
 - var2 \$ where ~ex1 p where true: p notin \$ & p+1 in \$;

Encode ASCII in MONA

- Consider a string within a bounded length



- Recursively construct $is_E(p,q)$, such that
 - $is_E(p,q)$ holds iff the substring from position p to q (including p 'th letter but not the q 'th) belongs to the language defined by E
- $L(E)$ (bounded in length)
 - $is_E(0, \max(\$)+1)$;

Encode ASCII in MONA

- Declare subsets for ASCII character
 - var2
 - bit0 where bit0 sub \$,
 - bit1 where bit1 sub \$,
 - bit2 where bit2 sub \$,
 - bit3 where bit3 sub \$,
 - bit4 where bit4 sub \$,
 - bit5 where bit5 sub \$,
 - bit6 where bit6 sub \$,
 - bit7 where bit7 sub \$;

Encode ASCII in MONA

- Character encoding

- # ASCII 'b' is 98, which is 01100010 //the p'th position is b

- macro is_b(var1 p, var1 q) =

- q = p + 1 &

- p notin bit0 & p in bit1 & p notin bit2 & p notin bit3 & p notin bit4 & p in bit5 & p in bit6 & p notin bit7;

- # ASCII 'all' //the p'th position is anything in S

- macro is_S(var1 p, var1 q) =

- q = p + 1;

- Consecutive position

- macro consecutive_in_set(var1 p, var1 q, var2 P) =

- p < q & p in P & q in P &

- all1 r: p < r & r < q => r notin P;

Encode ASCII in MONA

- Concatenate (xy)
 - pred is_xy(var1 p, var1 q) =
ex1 r where p<=r & r<=q: is_x(p, r) & is_y(r, q);
- Closure (x*)
 - pred is_x_star(var1 p, var1 q) =
ex2 P: p in P & q in P &
all1 r, r': consecutive_in_set(r, r', P) => is_x(r, r');

Any regular expression can be specified as a predicate

MONA

- The Monadic Second Order Logics can be used to generate Deterministic Finite Automaton
 - `./mona -w xxx.mona xxx.fsm`
- The dfa is actually recorded as a BDD
 - `./mona -wx xxx.mona xxx.dfa`
- Advantages
 - BDD has a canonical form and can be manipulated efficiently
 - Constant time to emptiness checking
 - Polynomial time to union, intersection, negation, reduction to canonical form

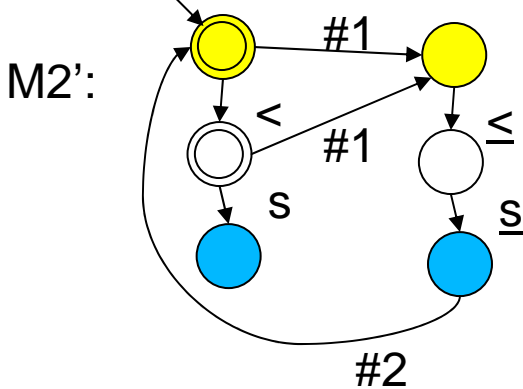
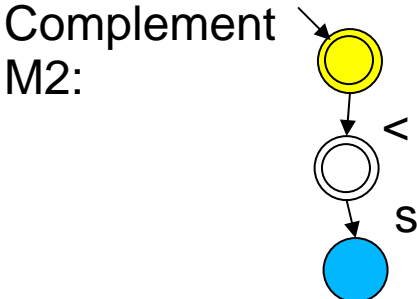
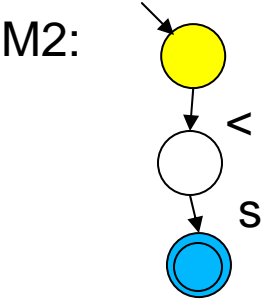
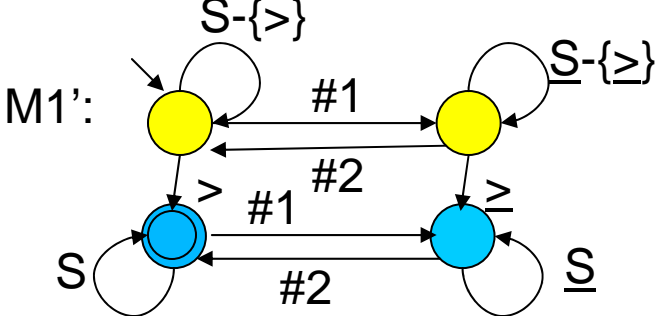
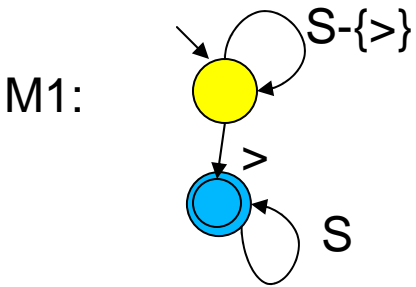
Challenges

- How to handle loops?
- How to encode ASCII in MONA?
- **How to do “replace”?**

Replacement

- Replace (dfa M1, dfa M2, c)
 - Output a dfa M, such that $L(M) = \{w_1cw_2c \dots w_kcw_{k+1} \mid \exists k, w_1x_1w_2x_2 \dots w_kx_kw_{k+1} \in L(M1), \forall i, x_i \in L(M2), w_i \notin L(M2)\}$
- Algorithm
 - Generate a dfa M1', such that $L(M1') = \{w_1\#_1\underline{w}_2\#_2w_3 \dots \mid w_1w_2w_3 \dots \in L(M1)\}$
 - Generate a dfa M2', such that $L(M2') = \{w_1\#_1\underline{w}_2\#_2w_3 \dots \mid w_1, w_3, \dots \notin L(M2), \text{ and } w_2, \dots \in L(M2)\}$
 - Generate a dfa M', such that $L(M') = \{w_1\#_1c\underline{w}_2\#_2w_3 \dots \mid w_1\#_1\underline{w}_2\#_2w_3 \dots \in L(M1') \cap L(M2')\}$
 - $M = \text{project}(\{\#_1, \#_2, _ \}, M')$, where $_ = \{\underline{c} \mid c \in S\}$, and *project* returns a dfa in which all specified characters are replaced as an empty string.

Internal DFAs



Conclusion

- STRANGER
 - A BDD based STRing AutomatoN GEnerator
 - A string analyzer for PHP web application

Questions?